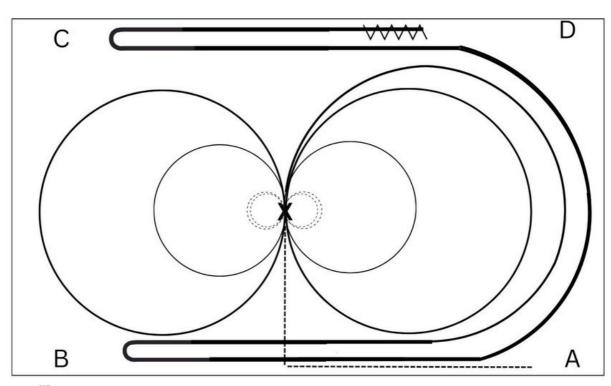


Preliminary Round Pattern

For Open, Classic, Derby, Rookie, Encouragement, and Juvenile.



Also for Rookie final.



- At A acknowledge judge and demonstrate horses acceptance of the whip. Trot to X. Halt.
- $\left(\begin{array}{c}2\end{array}
 ight)$ 2 spins to the right
- $\left(\mathsf{3} \right)$ 2 Spins to the left
- $\left(f{4}
 ight)$ Canter a small slow circle to the right, Gallop a large fast circle to the right.
- (5) At X perform a lead change to the left.
- $igg(oldsymbol{6} igg)$ Gallop a large fast circle to the left and a small slow circle to the left.
- 7 At X perform a slow lead change to the right.
- 8 Continue around arena at a working canter and at A run down and stop between the centre marker and B. Roll back to the left.
- Continue around arena at a working canter and at D run down and stop between centre marker and C. Roll back to the right.
- Run past the centre marker, stop and back up at least 6 paces.

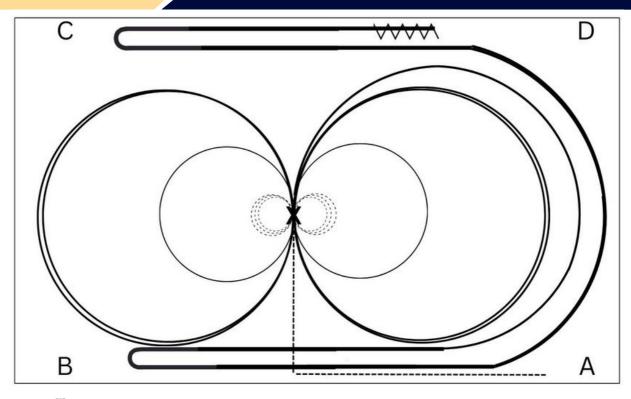
 Acknowledge judge to show completion of pattern and walk out on a loose rein.

Final Round Pattern



For Open, Classic and Derby finals



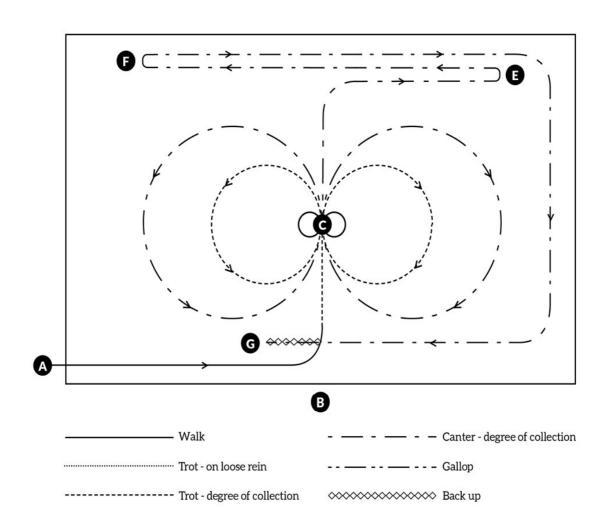


- At A acknowledge judge and demonstrate horses acceptance of the whip. Trot to X. Halt.
- $\begin{pmatrix} 2 \end{pmatrix}$ 3 spins to the right
- $\left(\begin{array}{c}\mathsf{3}\end{array}\right)$ 3 Spins to the left
- Gallop two large fast circles to the right, canter one small slow circle to the right.
- $\left(\mathbf{5} \right)$ At X flying change to the left.
- $oxed{6}$ Canter a small circle to the left, Gallop two large fast circles to the left.
- $\begin{pmatrix} 7 \end{pmatrix}$ At X flying change to the right.
- At a working canter continue around the arena, at A run down and stop between the centre marker and B, Roll back to the Left.
- 9 Continue around the arena at a working canter at D run down and stop between the centre marker and C, Roll back to the right.
- Run past the centre marker, stop, back up at least 6 paces.
 Acknowledge Judge. Leave arena at a walk on a loose rein.

ENDONAMBLE HALLENGE AMPDRAFT

Junior Pattern





1 2	Saulte Judge at A Walk to B
3	Rising trot to C (center). Stop.
4 5	360° spin to the right. 360° spin to the left.
6	Trot a medium circle to the right. Trot a medium circle to the left.
8	At C canter a large circle to the right on the right lead.
9	At C do a simple change and canter a large circle to the left on the left lead.
10	At C do a simple change and canter to E on the right lead. Stop.
11	Do a rollback to the left and canter to F on the left lead. Stop.
12	Do a rollback to the right and canter on the right lead all the way to G and stop.
13 14	Back your horse until you are in line with the judge. Stop. Turn and face the judge, salute. Leave arena on a loose rein.